

Third Issue of International Journal of Gaming, Hospitality and Tourism released

For immediate release

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Galloway, N.J. — The third issue of the International Journal of Gaming, Hospitality and Tourism (IJGHT) was released today by the Lloyd D. Levenson Institute of Gaming, Hospitality and Tourism at Stockton University. The peer-reviewed, open-access journal was developed to share original research that bridges the gap between industry practitioners and academic researchers and educators.

The issue is a special edition that features articles from undergraduate and graduate students around the globe, said LIGHT Faculty Director and IJGHT Founding Editor Jane Bokunewicz.

“I think our readers will be impressed by the depth of the students’ research and insightful commentary and discussion,” Bokunewicz said. “It is interesting to read the fresh perspectives of passionate students who are the future leaders of the gaming, hospitality and tourism industries.”

The online journal can be viewed on the LIGHT website at

